High School Pre-AP Art Fundamentals (ART605/606)

E.2.1 (2nd 9 Weeks – 1st 4-1/2 Weeks)

Date	Hobbs Standards	NM Standards & Benchmarks	Resources
	Students will be able to:		Textbook and Supplemental Materials. Additional resources may be found at hobbsschools.net
	Review and assess the use of design principles and elements of art. 1. Color: a. color wheel b. tints and shades c. intensities d. value 2. Color Schemes: a. primary b. secondary c. intermediates d. complementary e. analogous, f. monochromatic	2B-2	The Visual Experience Art materials as needed

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 В	Express personal experience/create meaning in art 1. Color and emotion 2. Choice for expression	4A-1	The Visual Experience Art materials as needed
	Explain the visual and other sensory qualities in art 1. Psychological effects 2. Physical effects 3. Warm/cool	4B-2	
 С	Integrate with an increasing level of competence, the elements and principles of art to create works of art. 1. Color Scheme Painting 2. Expressive Color Painting	1A-1	The Visual Experience Art materials as needed
D	Demonstrate an increasing level of competence in using processes, media, and techniques to create experimental and display quality works. 1. tempera 2. acrylic 3. watercolor 4. pastel	1B-1	The Visual Experience Art materials as needed
 E	Contribute artwork for an exhibit.	8 B-2	The Visual Experience Art materials as needed

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E.2.2 (2nd 9 Weeks – 2nd 4-1/2 weeks)

Date		Hobbs Standards	NM Standards & Benchmarks	Resources
		Students will be able to:		Textbook and Supplemental Materials. Additional resources may be found at hobbsschools.net
	A	Integrate with an increasing level of competence, the elements and principles of art to create works of art. 1. portrait:	1 A-1	The Visual Experience Art materials as needed
	В	Demonstrate an increasing level of competence in using processes, media, and techniques to create experimental and display quality works. 1. Self-portrait 2. Sculpture	1 B-1	The Visual Experience Art materials as needed

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С	Explore complex artistic expressions that combine other art disciplines: sound, movement, or theater.	3 A-1	The Visual Experience Art materials as needed
	Using gesture lines Portrait/ figure project	3-A-2	
 D	Integrate historic visual concepts into original works of art. 1. Vetruvian man by daVinci 2. Rules of human proportion	5 B-2	The Visual Experience Art materials as needed
E	Independently use analysis, synthesis, and evaluation for a visual art problem. 1. Portrait 2. Self-portrait 3. Figure 4. Sculpture	3 B-2	The Visual Experience Art materials as needed

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