## High School Art Fundamentals (ART603/604)

E.3.1 (3<sup>rd</sup> 9 Weeks – 1st 4-1/2 weeks)

Date		Hobbs Standards	NM Standards & Benchmarks	Resources
		Students will be able to:		Textbook and Supplemental Materials. Additional resources may be found at hobbsschools.net
	A	Review and assess the use of elements and principles of design.  1. Texture  2. Repetition/ pattern  3. Rhythm and movement  4. Harmony and unity  5. Space	2 B-2	The Visual Experience Art materials as needed
	В	Integrate, with and increasing level of competence, the elements and principles of design to create works of art.  1. Pattern a. Radial b. Random c. Formal d. Op 2. Texture a. Implied b. Actual 3. Landscape/ atmospheric perspective	1 A-1	Art materials as needed

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 С	Arrange and contribute artwork for and exhibit.	8B-2	Art materials as needed

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## High School Art Fundamentals (ART603/604)

E.3.2 (3rd 9 Weeks – 2nd 4-1/2 weeks)

Date		Hobbs Standards	NM Standards & Benchmarks	Resources
		Students will be able to:		Textbook and Supplemental Materials. Additional resources may be found at hobbsschools.net
	A	Analyze cultural works of art and discuss the conveyance of ideas, events and issues.  1. Ancient to modern  2. Master artists  3. Research projects	5 A-1	The Visual Experience Art materials as needed
	В	Define and identify historical art works from diverse world cultures.  1. Master artists and their time periods 2. The influence of historical art styles 3. Historical influence of artifacts and art	5 A-2	The Visual Experience Art materials as needed
	С	Interpret the cultural meaning of historical artifacts including systems to maintain cultural heritage.  1. Pottery/ hand-building     a, Pinch     b. Slab     c. Coil 2. Utilitarian 3. Decorative	6 A-1	The Visual Experience Art materials as needed

	D       Recognize and use studio safety procedures and evaluate potential hazards of art materials and tools.       1D − 1, 1D - 2       The Visual Experience Art materials as needed	
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